An Improved Riemannian Metric Approximation for Graph Cuts

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Outline

Introduction

- Motivation
- State of the Art

Proposed Method

3 Experimental Results

- Theoretical tests
- Practical tests

4 Conclusions



Graph Cut Based Image Segmentation

Reference

Y. Boykov and G. Funka-Lea. *Graph cuts and effcient n-d image segmentation*. International Journal of Compututer Vision, 70(2):109-131, 2006.

- Image segmentation formulated as an discrete energy optimization problem
- Energy function is embedded in a specially designed graph
- Optimal solution obtained by finding a minimum cut





Properties and Challenges

Advantages:

- Global optima
- Polynomial time algorithms
- Straightforward integration of hard constraints
- Applicable in N-D space

Challenges:

- Optimization of "length" dependent energy terms
- Popular segmentation models:
 - Chan-Vese model minimizes the intra-region intensity variance and the Euclidean length of the segmentation boundary
 - Geodesic active contours segmentation boundary defined as a geodesic in an image-based N-D Riemannian space



Reference

Y. Boykov and V. Kolmogorov. *Computing geodesics and minimal surfaces via graph cuts*. Proceedings of the Ninth IEEE International Conference on Computer Vision, pp. 26-33, vol. 1, 2003.

- Correspondence of cuts and contours in grid graphs
- Cut cost approximates
 Euclidean/Riemannian length of a corresponding contour
- Find geodesics and minimal surfaces (satisfying constraints) by finding minimum cuts



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Edge Weights and the Cauchy-Crofton Formula (2D)



 $|C|_{\mathcal{E}} = \frac{1}{2} \int_{\mathcal{L}} n_{c}(I) \, dI \qquad w_{k}^{\mathcal{E}} = \frac{\Delta \rho_{k} \Delta \phi_{k}}{2} \qquad |\mathcal{C}|_{\mathcal{G}} \xrightarrow{\delta_{1}, \delta_{2} \to 0} |C|_{\mathcal{E}}$



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Riemannian metrics:

- A smoothly varying metric tensor *M* defined at each node
- Approximating edge weights (2D):

$$w_k^{\mathcal{R}} = w_k^{\mathcal{E}} \cdot rac{\det M}{(u_k^{\mathcal{T}} \cdot M \cdot u_k)^{3/2}}$$

Issues:

- Computation of $\Delta \phi_k$
 - Not invariant to horizontal and vertical mirroring
 - Extension to 3D unclear, no explicit method
- Large error in case of Riemannian metrics for common neighbourhoods



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Reference

O. Daněk and P. Matula. *Graph cuts and approximation of the euclidean metric on anisotropic grids*. VISAPP '10: International Conference on Computer Vision Theory and Applications. vol. 2, pp. 68-73 (2010)



- Δφ^V_k Measure of lines closest to e_k in terms of their angular orientation
- Computed via Voronoi diagram on a unit hypersphere
- Invariant to mirroring, generalizes to 3D



Constant Riemannian metric:

Non-zero positive definite symmetric matrix M

•
$$||u||_{\mathcal{R}} = \sqrt{u^T \cdot M \cdot u}$$

- Two real-valued eigenvalues λ₁ and λ₂, corresponding to eigenvectors u₁ and u₂
- Represents a space dilation by √λ₁ and √λ₂ in the direction of u₁ and u₂, respectively

Transformation matrix T

Same eigenvectors as *M*, but eigenvalues √λ₁ and √λ₂ *M* = *T*^T · *T*



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Space Projection Trick



$$d_{\mathcal{E}}(T \cdot u, T \cdot v) = ||T \cdot (u - v)||_{\mathcal{E}}$$

= $\sqrt{(T \cdot (u - v))^T \cdot (T \cdot (u - v))}$
= $\sqrt{(u - v)^T \cdot T^T \cdot T \cdot (u - v)}$
= $\sqrt{(u - v)^T \cdot M \cdot (u - v)}$
= $||u - v||_{\mathcal{R}}$
= $d_{\mathcal{R}}(u, v)$



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- Projected space is Euclidean
- Transformation is linear ⇒ number of intersections with each family of lines is preserved
- Corollary:
 - Cauchy-Crofton formula for Euclidean spaces applies
 - Edge weight formula for Euclidean spaces can be used considering the transformed set of lines
 - Imprecise Riemannian edge weight formula is bypassed



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Edge Weights Computation



$$w_k^{\mathcal{R}} = \frac{\Delta \rho_k \Delta \phi_k^{\vee}}{2} \qquad \Delta \rho_k = \frac{\det T}{||T \cdot e_k||_{\mathcal{E}}} = \frac{\sqrt{\det M}}{||e_k||_{\mathcal{R}}}$$



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Non-constant Metrics and Extension to 3D

Non-constant metrics:

• Different matrix *M* is considered in each node to compute the edge weights

Extension to 3D:

 Derived the same way from Cauchy-Crofton formula for surface area

•
$$W_k^{\mathcal{R}} = \frac{\Delta \rho_k \Delta \phi_k^{\nu}}{\pi}$$

- ϕ_k^v is the Voronoi partitioning of a unit sphere surface among the points $\frac{T \cdot e_k}{||T \cdot e_k||}$
- $\Delta \rho_k$ is the line density, the same formula as in 2D applies



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Metrication Error for Straight Lines in 2D



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Distance Maps

$$M = \left(\begin{array}{rrr} 17 & 6 \\ 6 & 5 \end{array}\right)$$



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Catenoid Reconstruction



Image Segmentation - Cell Nuclei

 Image derived anisotropic metric tensor constructed in each point. Minimal separating geodesic is found.



Figure: (a) Image data and foreground seeds. (b) Continuous maximum flow. (c) Combinatorial graph cuts, BK method, N_{16} . (d) Combinatorial graph cuts, proposed method, N_{16} .



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Image Segmentation - Knee MRI

 Image derived anisotropic metric tensor constructed in each point. Minimal separating geodesic is found.



Figure: (a) Image data and foreground seed. (b) Continuous maximum flow. (c) Combinatorial graph cuts, BK method, \mathcal{N}_{16} . (d) Combinatorial graph cuts, proposed method, \mathcal{N}_{16} .



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Image Segmentation - Synthetic Data

 Image derived anisotropic metric tensor constructed in each point. Minimal separating geodesic is found.



Figure: (a) Image data and foreground seed. (b) Continuous maximum flow. (c) Combinatorial graph cuts, BK method, \mathcal{N}_{16} . (d) Combinatorial graph cuts, proposed method, \mathcal{N}_{16} .



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Alternative method for Riemannian metric approximation via graph cuts presented

- Advantages:
 - Smaller error than existing approaches
 - Explicit formula for both 2D and 3D
 - Straightforward integration into existing algorithms for improved precision
- Disadvantages:
 - Computation of spherical Voronoi diagram in 3D is slow
 - Can be computed only once for scalar (isotropic) or constant metrics
 - Still less precise than continuous methods

Future work:

Better/faster approximation for discrete graph cuts?



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Thank you for your attention!

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http://cbia.fi.muni.cz http://cbia.fi.muni.cz/projects/graph-cut-library.html



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