# Computing the Characteristics of a Subsegment of a Digital Straight Line in Logarithmic Time 

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$S$ is included in one pattern of $D$


Updates in $O(1)$ the slope of the DSL $D$ according to the change of the two lower leaning points.



3 Correctness and computational complexity
Proposition 1 For any DSL $D$ such that $A, B \in D$, Algorithm ReversedSmartDSS computes the characteristics of the segment $S=[A B]$ included in $D$.
Proposition 2 Algorithm ReversedSmartDSS takes $O\left(n-n^{\prime}\right)$ time complexity, where $n$ is the depth of the input DSL $D$ with slope $\frac{\alpha}{\beta}=\left[u_{0}, u_{1}, \cdots, u_{n}\right]$ and $n^{\prime}$ is the depth of the output DSS $S$ with slope $\frac{a}{b}=\left[u_{0}, u_{1}, \cdots, u_{n^{\prime}}\right]$

Timing measures: Computation times of the $(h, v)$-covering of various digital shapes with our proposed approach.

| Shape | Fower |  |  | Circle |  |  | Polygon |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| \# points | ${ }_{\text {cher }}^{6794}$ |  |  | ${ }_{574}^{1004}$ |  |  | ${ }_{1536}$ |  |  |
| \# segments |  |  |  |  |  |  |  |  |  |
| $h, v$ | 2 | 4 | 10 | 2 | 4 | 10 | 2 | 4 | 10 |
| \# points $(h, v)$ | 3374 | 16870 | 6750 | 8000 | 4000 | 1600 | 7676 | 3840 | 1532 |
| Smatt DSS |  |  |  |  |  |  |  |  |  |
| \# point tested | 1935 | 11254 | 4367 | 5413 | 2977 | 1019 | 782 | 667 | 527 |
| $t^{\text {a }}$ |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

4 Conclusion
We have presented a novel fast DSS recognition algorithm with guaranteed logarithmic complexity, i the special case where a DSL container is known. The algorithm principle is to move in a bottom-up this algorithm to efficiently compute the exact multiscale covering of a digital contour (Table Timing) Our algorithms are sensitive to the depth of the input DSL and output DSS, and are clearly sublinear References
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